Water Warp: Daze of Reckoning by Paul Borick

| Author | |
|-----------------|--|
| # of pages | |
| Main Characters | |
| Setting | |
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Introduction - How does the book begin?

Point-of-View - What are the pros and cons about this book being written from a first person point-of-view? How would it be different if it were written from a third person point-of-view?

Conflict - What are some of the problems that Paul has to deal with throughout the novel?

| Rising Action - How do the characters go about solving their problems? How does Paul's character begin to change? |
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| Discovery - What are some of the things that Paul discovers about himself, about others, and about life throughout the story? |
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| Climax - What is the turning point of the story? |
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| Falling Action - How do some of the characters resolve their problems? |
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Resolution - Explain what ultimately happens to Paul, Alutus, and Gnik. How does the story end?

What did you like best about this book? What did you like the least?

If there was one thing you could change about the story, what would it be?

Would you recommend this book for others to read? Why or why not?